Documentation for working with OSIRIS and running OSIRIS

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\texttt{epp.tecnico.ulisboa.pt || golp.tecnico.ulisboa.pt}
User manual for running OSIRIS
inputdeck configuration to run OSIRIS simulations

- inputdeck configuration
- different options for each sections with specific types
- GitHub authentication
- undergoing changes (available in a few months)
- if you develop new features, please extend the documentation

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<th>Osiris 2</th>
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<td><img src="image" alt="Osiris Legacy" /></td>
<td><img src="image" alt="Osiris 3.0" /></td>
<td><img src="image" alt="Osiris Dev" /></td>
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Documentation for legacy version of Osiris. It is associated with version 2.x of Osiris. The documentation is kept for reference purposes. Please use newer versions of Osiris.

Documentation for version 3.x of Osiris. This version is considered as stable but in future only hotfixes will be merged in this version. If you require the latest updates and features, please consider version 4.x.

Documentation for version 4.x of Osiris. This is the latest version and currently fully maintained and fully featured version. For the latest features and hotfixes, use this version.

documentation on input decks
https://osirisdoc.wimpzilla.ist.utl.pt
How to work with git/GitHub
how to get, how to update and how to contribute

✦ detailed information on how to utilize git
✦ commands to be executed in terminal to use git

working with git and GitHub
https://github.com/GoLP-IST/osiris/wiki
Documentation for developers
OSIRIS objects, subroutines and functions

✦ API documentation on OSIRIS objects (derived types, procedures, …)
✦ documentation on subroutine/function interfaces
✦ type of input arguments and it’s meaning

Work in progress